



VALLEY CUP-2009

RULES

Length of games:

Age Group	Preliminary Games	Consolation and Championship Games
U-10	20 minutes (per half)	25 minutes (per half)
U-12	25 minutes (per half)	30 minutes (per half)
U-14	30 minutes (per half)	35 minutes (per half)

In preliminary games, ties will stand. If a championship or consolation game is tied at the end of regulation play, two 5-minute overtime periods will be played. The **Golden Goal** rule will apply – the first team to score, wins the game. If still tied at the completion of the overtime periods, the game will be decided by penalty kicks as per FIFA laws of the game. At the discretion of the Tournament Committee, overtime periods may be shortened or eliminated if the game has been significantly delayed at the start. The length of any game may be shortened to shorter but equal halves if the Tournament Committee deems it necessary due to field conditions, weather or darkness.

Mandatory Rest Periods

Teams must be given a minimum rest period of two hours between games. The rest period will commence when a team's match ends and will end when the team's subsequent match begins.

Substitutions:

Unlimited substitutions are allowed with referee approval in the following situations:

- Prior to a throw in for one's own team
- Prior to a goal kick by either team
- Prior to the restart of the game following a goal being scored by either team
- Prior to the restart of the game for the second half
- Prior to the beginning of an overtime period
- Prior to the restart of the game following an injured player being removed from the field either team may substitute.
- Prior to the restart of the game following a player being cautioned, the referee will give the coach the choice of substituting the cautioned player. (The player could re-enter at his/her team's next substitution opportunity.)

Ejections:

Any player, coach, assistant coach or registered team official who is sent off will automatically be suspended from their next game. The send off report will be forwarded to the Tournament Director and Tournament Disciplinary Committee.

Section 4:08 of the CYSA Bylaws will be used to assess the minimum mandatory penalties. Additional penalties may be imposed. Send-off reports and member passes, which must be retained if the penalty has not been served in its entirety, will be forwarded to the team's District Commissioner. Any additional disciplinary action over and above that assessed by the Tournament Committee will be at the discretion of the member's District or CYSA disciplinary committees.

Scoring System:

Maximum number of points allowable per game: 10

6 Points for a win

3 Points for a tie

1 Bonus points for shutout win

0 Bonus points for 0-0 ties

1 Points per goal up to a maximum of 3 goals

2 Points deducted for red cards

1 Point deducted for excessive goal differential

(deducted when winning team scores more than 6 goals more than their opponent in any one game.)

Forfeited games will be scored as 1 to 0 (8 points) in favor of the team that did not forfeit. In the case of a team withdrawing at the last minute or not showing, all preliminary games for that team will be scored as a forfeit.

Tie Breaking Procedure:

In case of a tie in tournament points following the completion of preliminary games, the advancing team will be determined based on the following criteria in the order specified:

- A. Head to Head competition – team that won the head to head competition between the teams that are tied will advance (should there be a tie in tournament points between three or more teams, the tie-breaking procedure begins with #B below).
- B. When and if only two teams remain tied at any point while using this procedure, the order of tie breaking will recommence at #A above.
- C. Team with fewest red cards advances.
- D. Team with fewest goals allowed advances.
- E. Team with most goals scored advances (not to exceed 4 goals counted for any one match).
- F. Kicks from the penalty spot as per FIFA rules. The team with the most successful kicks advances.

ALL GAME RESULTS WILL BE CONSIDERED FINAL AND NO PROTEST OF THEIR OUTCOME IS ALLOWED

Format:

 3 Minimum games for each team in tournament (forfeited games will count in game minimum).

Awards:

Type of Awards: trophies T

Awards will be given in these categories 1st T 2nd T 3rd T 4th T

Start Times and Forfeitures:

Teams must be at the field 30 minutes prior to the scheduled start time of their game in order to be checked in by referees or appointed tournament officials. Games will be started within 10 minutes of the designated start time. If a team has not taken the field with a minimum of seven (7) players within the 10 minute grace period, the game will be forfeited to the team that has taken the field with at least seven (7) players. If neither team takes the field within the 10 minute grace period, no points will be awarded to either team and the game will be declared a double forfeit.

The referee and/or Tournament Director may terminate a game and award a forfeit if a team leaves the field during the game without the approval of the referee; if the referee abandons a match due to excessive violent conduct and/or misconduct by the players, coaches or fans; or if a team is deemed to be in gross violation of US Youth Soccer, CYSA, or rules of this tournament.

Home Team:

The team listed first on the game schedule is the home team and shall have their choice of the side of the field. Parents and team supporters shall sit on the same side of the field as each team. Conflicts in jersey color will be resolved by the home team being required to change jerseys. The referee will determine if there is a conflict in jersey colors or keeper jersey colors. The home team will be responsible for providing the game balls.

Sportsmanship and Conduct:

Good sportsmanship is expected of all teams, officials and fans. Coaches are responsible for the conduct of their players, staff, parents and affiliated spectators.

Injuries and Medical Assistance:

Any injuries must be reported to a tournament official so that an accident report form can be completed. A tournament official will call 911 for an injury at the coach's or parent's request.

Weather Conditions:

If deemed necessary by the Tournament Director, games may be shortened or cancelled due to extreme weather conditions.